

2019 Venetian Club Bocce League Rules

Team Selection:

- Men's Bocce Leagues – Pick your own **5**-man team
- Women's Bocce Leagues – Pick your own **4**-woman team

Substitutes

- Any non-member can sub a maximum of two (2) times per year, before being required to join the Venetian Club
- For all leagues, a maximum of two (2) subs are allowed per team per week, in addition to, a minimum of two (2) original team members being present to play. No rotation of throw allowed. **See Rules 3 & 4**
- Players cannot sub in a league where they already belong on a different team, including during "bye" weeks.
- Subs must finish a game if they start that game.

Cost

- Men's Leagues - **\$50** per player
- Women's Leagues - **\$40** per player
- Captains are responsible for collecting and submitting team fees by the start of league play.
 - Any team that is not paid in FULL by the start of league play will not be permitted to play and must forfeit their games until all fees are paid.
- All team members are required, by the start of the league, to be members of the Venetian Club. If not, that player will not be allowed to participate in bocce games until their membership application is completed AND all membership fees are paid.
- Subs are not required to pay any fees, unless they wish to attend the Bocce Banquet, which is \$15 per sub.

Prizes

- Prize money will be awarded based on final league standings
- In the event of a tie, winner will be based on head to head record
- All teams are responsible for recording their wins/losses after each night.

Rules

- Teams will play two (2) games each league night (except "bye" weeks)
 - 1st session – 6:30 pm start with back-to-back games
 - 2nd session – 8:00 pm start with back-to-back games
- Five (5) balls must be thrown (4 balls for 4-person teams), if a full team is present. **See Rules 3, 4 & 5**
- Two (2) original team members must be present to play, or that team MUST forfeit. **See "Substitutes"**
- In the event only two (2) original team members are present and two (2) subs are used, that team will only be allowed to throw four (4) balls, no rotation of throw.
- In the event that a team is short on players, that team will still be allowed to play. (Pending two original team members are present) However, that team will only be allowed one (1) ball per person, no rotation of throw.
 - For example, if 1 person is absent from a 4-person team, they will only be allowed 3 balls that evening.
- If a team is not successful at tossing the pallino within 2 attempts, the other team receives the opportunity to toss the pallino.
 - A successful pallino throw is defined as the center of the pallino crossing the foul line.
- A team must throw a ball passed play line to establish point.
- One (1) person only from each team will be allowed to walk down and determine points. The remaining players must wait until the last ball has been thrown AND the points are awarded before proceeding down the court.
- An "IN" ball is defined as when the center of a ball is past the play line, it does not have to be the entire ball.
 - Note: If you can see part of the line underneath the ball, the ball is considered "IN".
 - Also, an "IN" ball is only considered alive when touching the side or back walls if it FIRST strikes another ball, including the pallino.
- The last player to throw from each team shall remain at the "throwing" end of the court to witness the ensuing 1st ball during the next round of play. They will be responsible for determining if a good ball has been thrown.

11. If a measurement for point is taken, the measurement must be done from the front of the ball to the front of the pallino. In other words, the inside distance between the balls. The determination of point(s) is made by the first throwing player of each team.
 - a. Measuring to establish point is allowed at any point during a game.
12. During play, if the pallino is knocked out of the scoring area of the court, play will end. No points are awarded and the game will resume from the other end of the court with the same team re-tossing the pallino.
 - a. Scoring area of the court – behind the foul line and on the court.
 - b. Out of bounds – off the court or before the foul line.
13. In the event that a set of games cannot be played, that set can be rescheduled as long as there is a minimum one (1) week advanced notice and both teams are in full agreeance.
14. NO food, drink, or high heels are permitted on the Bocce Courts.

2019 Bocce Committee

Jeff Addotta, Loras Salamone, Laura Bowden, Joy Parlapiano, Dan McGirk, Bob Barker, Jeff Arnold, Shari Barker

Disclaimer

Anyone who participate in Bocce at the Venetian Club, either as a league player, substitute, or individual utilizing the courts on their own time, is solely responsible for any damage(s) or injury they cause to themselves, others (including players and bystanders), and property (both belonging the Venetian Club and other individual's personal property). The Venetian Club does not assume any liability of damages or injuries. This disclaimer is particularly pertinent during "blasting plays". Any person who participates in Bocce at the Venetian Club is provided these rules and disclaimer (which are also viewable to all on the public website), therefore, they are agreeing to these terms upon participation.